

NATALIE PEREZ

ILLUSTRATION | CONCEPT ART



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🌐 natperezarts.com

🎓 Arizona State University | Animation, BFA
May 2026

📍 Phoenix, AZ

SKILLS

Illustration	Digital Compositing
Digital Content Creation	Academic Research
Creative Design	Marketing
Digital Communication	Customer Service
English (Fluent)	Public Speaking
Spanish (Fluent)	

PROGRAM PROFICIENCY

Adobe Products: (PS), (AE), (PR), (AE), (AI), (AU), (SP)

Google Suite Programs

Maya 2024

Blender

Microsoft Office Suite

Syncketch

PROJECTS

"Ripped" (Team 2D Animated short) Spring 2025- Fall 2025 Semester

- Directed and created a Jr capstone short in a team.
 - **Pre-production and Production**
 - Storyboarded, Visual Development, Layout, Production, 2D Frame-by-Frame.
 - **Directed / Art Directed**
 - Overlooked the entire production.

"I'll See You in My Dreams" (Senior Capstone) Spring 2025- Fall 2025 Semester

- Independently created a 2D animated 04:32 film.
 - **Pre-production | Production | Post Production**
 - Script, Storyboarded, Visual Development, Layout, Production, 2D Frame-by-Frame, Compositing Edited, Sound Design
 - **Project Management**
 - Independently planned, organized, and managed film production, all while adhering to deadlines and other academic responsibilities.
 - Coordinated and supervised collaboration with a student composer.

WORK EXPERIENCE

New Age Barber Company (07.2024) Phx, AZ

- **Commissioned Mural**
 - Commissioned to paint a 6 ft by 4 ft mural at a local barbershop. Effectively communicated and brought customers' vision to life.

Starbucks Coffee Company (07.2023 - 09.2024) Phx, AZ

- **Barista**
 - Barista with an understanding of perfecting one's craft, customer connection, teamwork, communication, and leadership skills.
- **Chalkboard Mural**
 - Planned and created original designs for seasonal promotion on a 5 ft by 3.5 ft wall-mounted chalkboard.
 - Stages of planning a design: sketches, thumbnails, color scheme, and finalized design

2D Animation Intern (05. 2025. 06.2026) Remote

- Gained hands-on experience in remote animation production while managing weekly progress updates alongside academic responsibilities. Contributed to a collaborative project with a mental health-focused non-profit, adhering to NDA restrictions and film festival guidelines.
- Created character designs, assets, and animations based on provided storyboards and shot lists.
- Refined storyboards and shot lists provided by the creative team.
- Collaborated with team members to implement feedback and improve workflow.
- Developed skills in remote project management, meeting deadlines, maintaining confidentiality, and professional communication.